

# COMPUTING: PROGRAMMING- Moving a Robot

#### **Overview**



#### Moving a Robot

- **Programming** is when we make a set of instructions for computers to follow.

-<u>**Robots**</u> are one type of machine that can follow programs. Floor robots include Bee-bots and Blue-bots.

-Floor robots have buttons which help us to direct them. We can use algorithms (a set of instructions to perform a task) to program floor robots along routes.

#### **Robots and Floor Robots**

-Robots: Robots are machines that we can program to do human jobs.

-Robots help us to do things, for example to help us clean, mow and learn!

-Robots in factories make things, and in hospitals they help make us better.

-Bee-bots: Bee-bots are a type of floor robot. -We can programme Bee-bots to move around.



Bee-bots should only be used on the floor, and not tables etc. They can be damaged if they fall from high surfaces.

-Turning on a Bee-bot: Before we use a Beebot, we need to make sure it is charged.

To turn it on, using the switch underneath. You can tell that the Bee-bot is on because its eyes light up. Switch it back off again after you have finished using it.

## **Buttons and Programs**

-**Buttons**: Bee-bots have buttons on the top. They each make the Beebot do something different (see picture).

-The **arrows** move the Bee-bot in different directions.

-The **GO** button makes the Bee-bot start its program. (on some models, it also pauses the Beebot in-program).

-**Programs**: A program is a series of instructions. We can program the Bee-bot by pressing the direction buttons (in order) that we want it to move in, followed by GO.

-The **X button** makes the Bee-bot delete the program and make a new program. Switching the Bee-bot off and on again also deletes the program.



**Important Vocabulary** 

Bee-bot forv	wards backwards	turn	clear	go	commands	instructions	directions	plan
--------------	-----------------	------	-------	----	----------	--------------	------------	------



### **Routes and Algorithms**

-A **<u>route</u>** is the course that we travel to get somewhere. We use **<u>algorithms</u>** (a set of guidelines to complete a task) to program our

floor robot to take a route to where we want it to go. -We should think carefully

about how to avoid obstacles. We should also consider how many times we need to press each button to travel the correct distance.

program

route